Carnegie Mellon School of Computer Science

## Transforming the Culture of Computing @ Carnegie Mellon

## Similarity is the Difference

Lenore Blum Distinguished Career Professor of Computer Science

## ALADIN

Carnegie Mellon School of Computer Science

### ALgorithmic ADaptation, Dissemination and INtegration

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HIPs ◀ U Symposia 🗲 Supported by the NATIONAL SCIENCE FOUNDATION

## http://www.aladdin.cs.cmu.edu



# ALgorithm ADaptation, Dissemination and INtegration

## Technology Transfer

Practice



09/06/2001



Guy Blelloch, Lenore Blum • Carnegie Mellon University

In collaboration with Princeton Universit

NSF-0122581

### ALgorithmic ADaptation, Dissemination and INtegration

#### **Research Objectives**

Improve the Process of Applying Algorithms to Real-World Problems

#### Approach

Organized Around PROBES **PROBlem-Oriented Explorations** Each Starts with a Workshop

Leads to ongoing research relationships and results

#### **Broader Impact**

Research / Industry Syn

- Better theory
- Better applied technology
- Combined with Outreach
- Better algorithms education

College Workshop -Carnegie Mellon, June 26-28, 2003

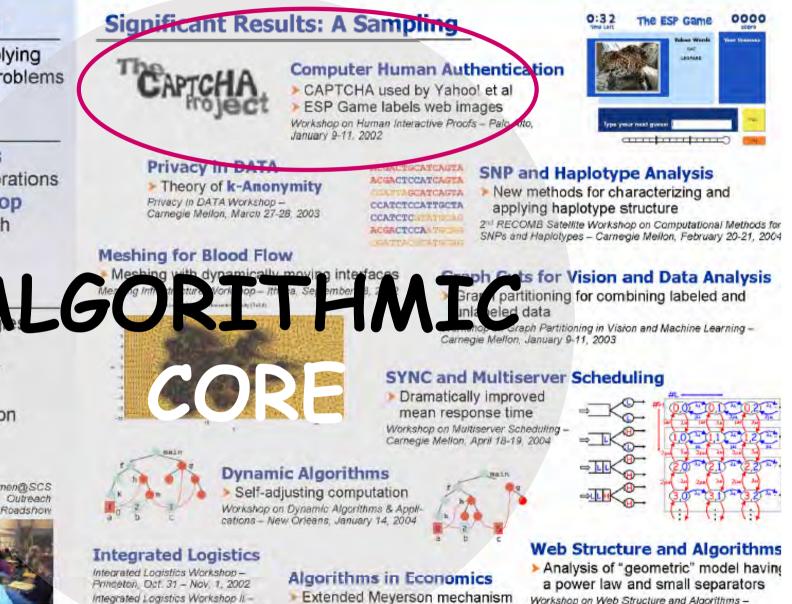


REUs - 22 students over three summers



Outreach

Carnegie Mellon, March 27-29, 2003



Carnegie Mellon, April 9-10, 2004 Workshop on Auction Theory and Practice -Carnenie Mellon November 7-8 2004

## CAPTCHA Completely Automatic Public Turing Test to Tell Computers and Human Apart

YAHOO! Chat

#### Sign up for your Yahoo! ID

#### Already have an ID? Sign In

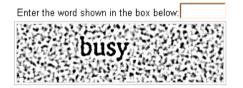
Get a Yahoo! ID and password for access to Yahoo! Chat and all other personalized Yahoo! services.

Yahoo! ID:
(examples: "lildude56" or "goody2shoes")
Password:
Re-type Password:

Choosing your ID

You will use this information to access Yahoo! each time. Capitalization matters for your password!

Interests (optional):



Word Verification This step helps Yahoo! prevent automated registrations.

Submit This Form

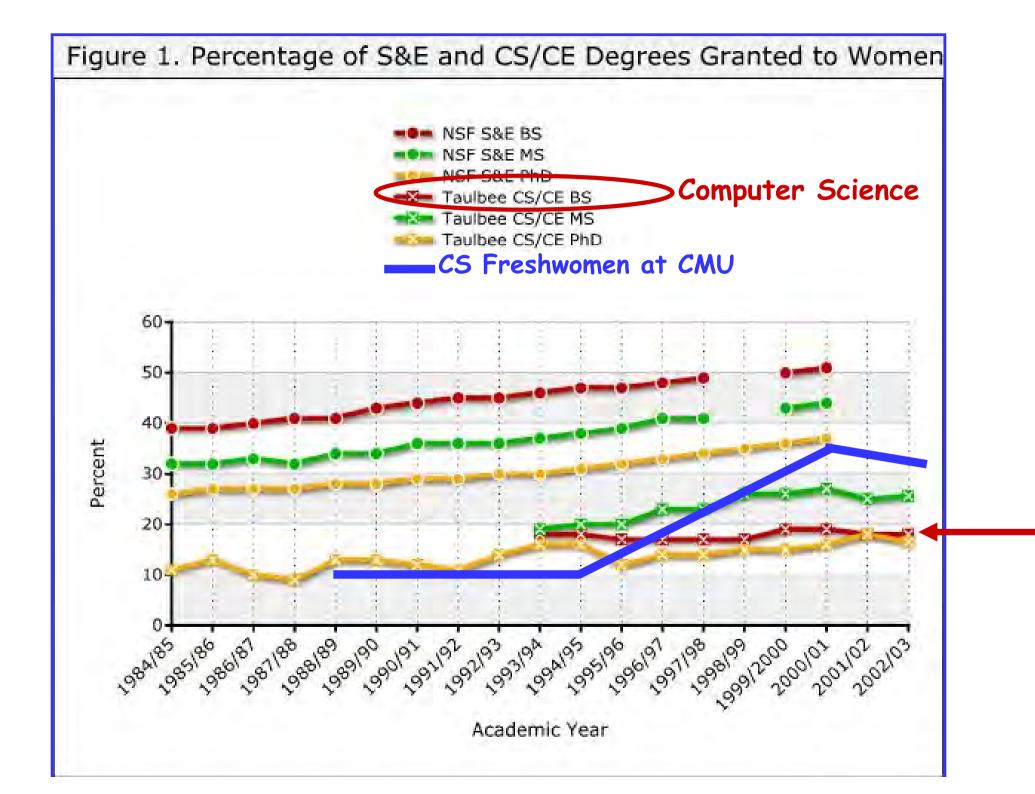
#### Word verification technology developed in collaboration with the **CAPTCHA Project** at Carnegie Mellon University.

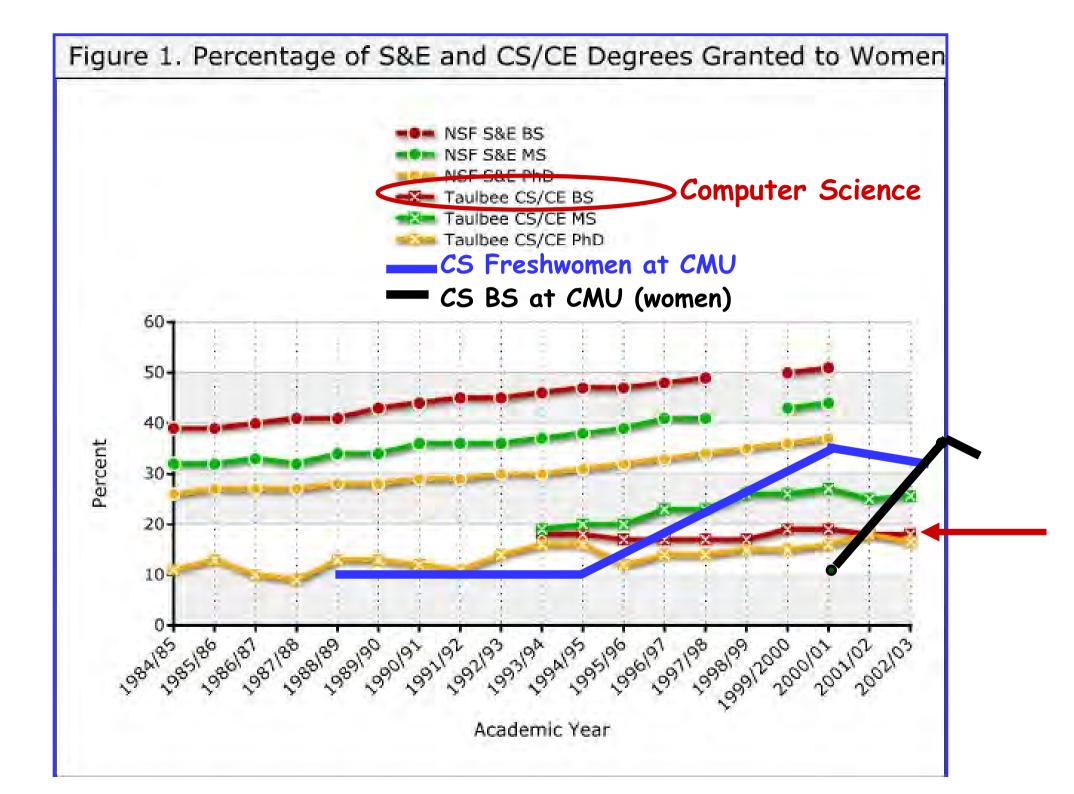
Google	Accounts - Microsoft Internet Explorer
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# 1. ACTION: Transforming the Culture of Computing

2. FINDINGS: In a More Balanced Computer Science Environment, Similarity is the Difference.

3. CONCLUSION: Correcting the Image of Computer Science (the field and its participants) and Introducing exciting CS into the k-12 curriculum is Critical for Full Participation and for the Health and Future of the Enterprise and the Nation.





## **Carnegie Mellon Bachelor's degrees in CS (2001-2005)**

Grad year	Women	Total	% Female CMU	% Female National *
Spring 01	14	116	12%	20%
Spring 02	23	125	18%	18.8%
Spring 03	36	105	34%	19.4%
Spring 04	44	115	38%	17.7%
Spring 05	37	112	33%	

\*Taulbee Surveys of PhD granting departments

Meeting with some First Year CS Students at Carnegie Mellon, Sept 2001

Meeting with some First Year CS Students at Carnegie Mellon, Sept 2002

Carnegie Mellon

Meeting with some First Year CS Students at Carnegie Mellon, Sept 2003

.....

Meetng with some First Year CS Students at Carnegie Mellon, Sept 2004

NO MUSIC NO LIK

Meeting with some First Year CS Students at Carnegie Mellon, Sept 2005 D

## Carnegie Mellon

How did this change <u>Come to Be</u>?

## Action, Action, Action and more Action

CarnegieUndergraduateLevelMellon

## How did this change <u>Come to Be</u>?

Prior to 1999:

1.Outreach: to High School (AP CS) Teachers

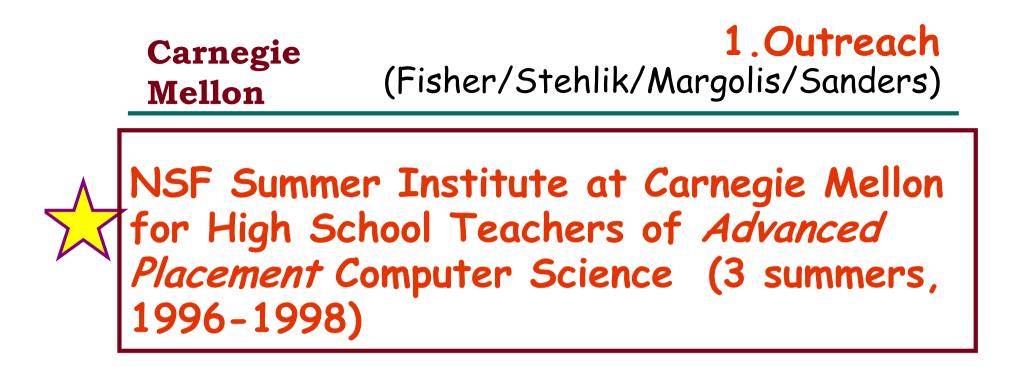
**2.Rational Admissions Criteria:** De-emphasizing Prior-Programming and emphasizing broad interests (while maintaining high academic achievement)

**3.Access: Multiple Entry Routes** into the CS curriculum

Starting in 1999:

4. Professional Community/ Support Infrastructure

All Adaptable to Other Venues



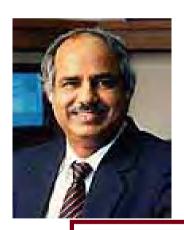
Provided gender equity discussions along with CS technical training

240\* teachers came to the CMU campus

\*15-20% of active AP CS teachers in the US.

## Carnegie 2.Changes in Admissions Criteria

 Allan Fisher, (then) Associate Dean for Undergraduate Computer Science Education, advised the Carnegie Mellon Admissions Office that prior programming experience was not a pre-requisite for success in the CS major.



•Raj Reddy, (then) Dean of Computer Science, requested that the Admissions Office develop criteria that could help <u>select future</u> <u>visionaries and leaders in CS.</u>

The Admissions Office started placing high value on activities that demonstrated commitment to "giving back to the community."

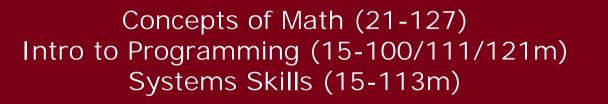


## Old: High Achievement + prior programming experience

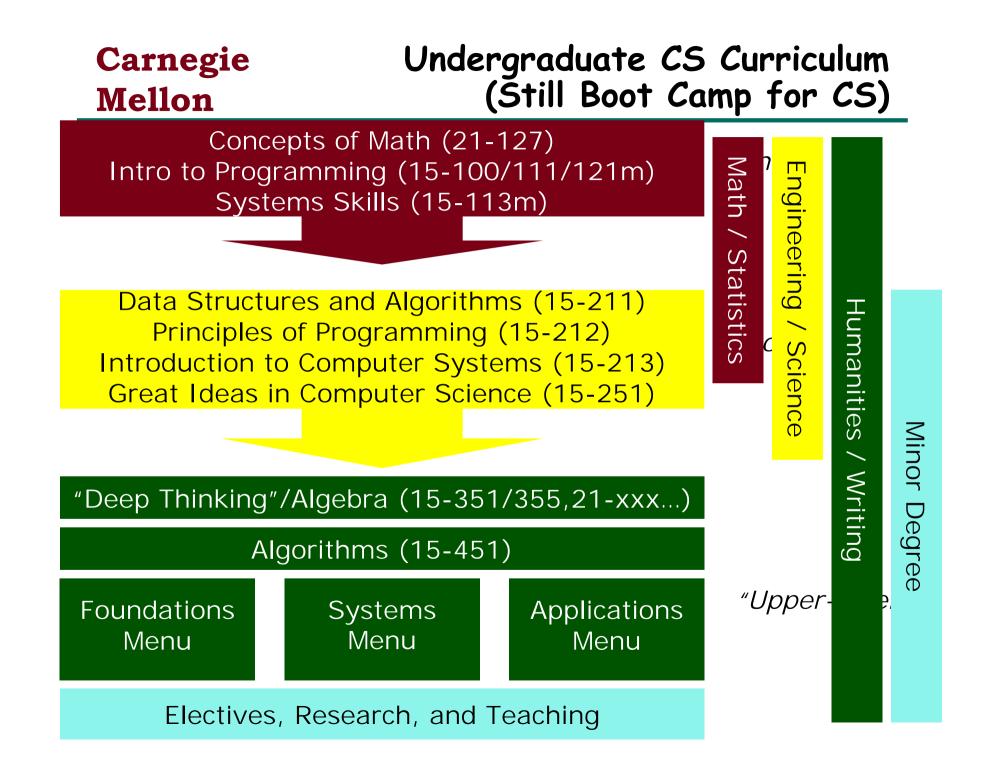


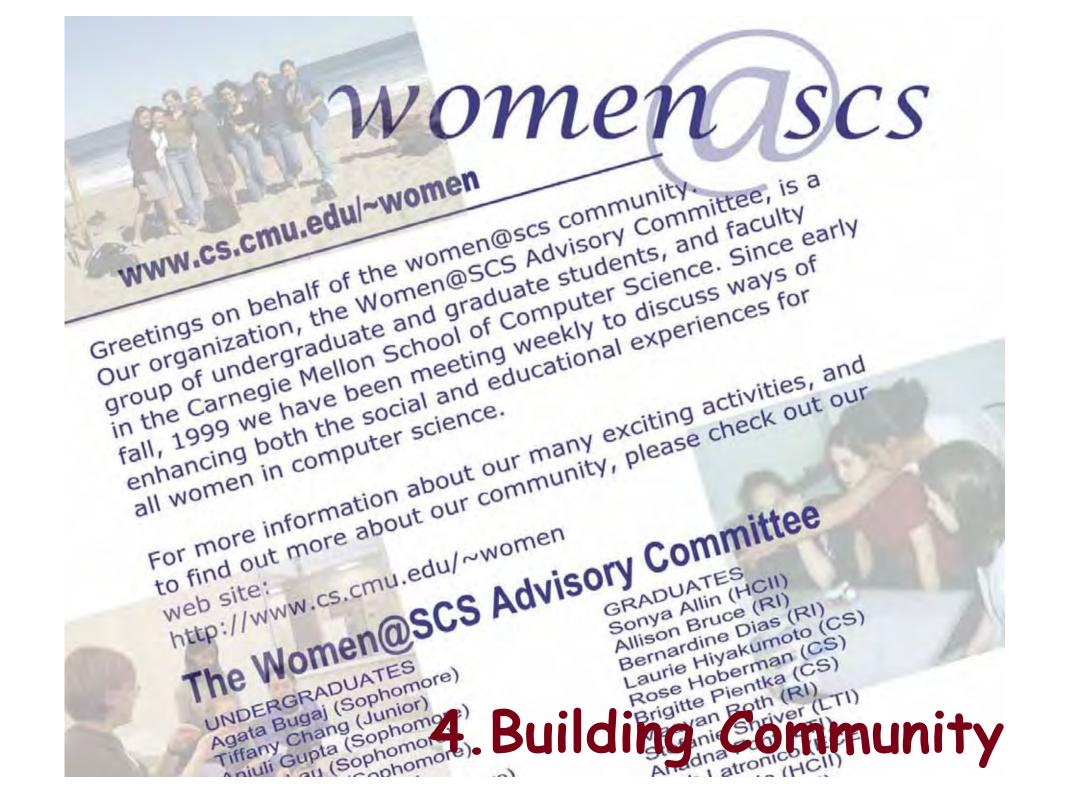
### Carnegie Mellon 3.Changes in Entry Level Curriculum





## Freshmen Immigration Course





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School of Computer Science Carnegie Mellon University

SCS

## **1999: Women@SCS**

## Organizes Numerous Professional/Social Events

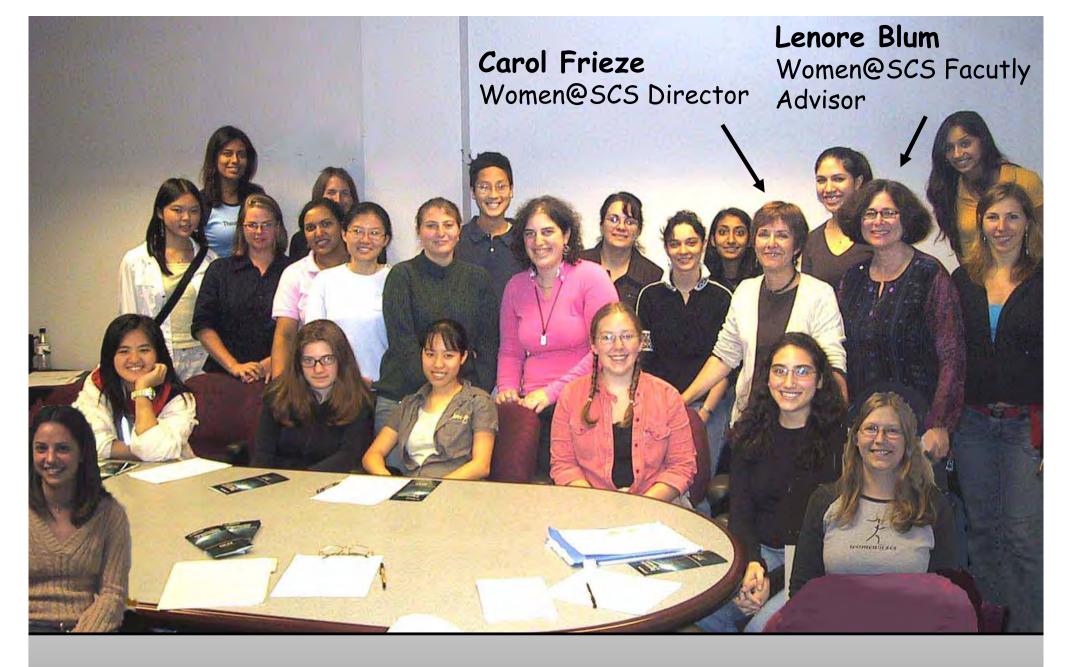
that build Community and promote Professional/Educational Experiences and Networking

> Questions or Comments? Email us at <u>women@scs.cmu.edu</u>. This page was last modified Saturday, 15-Dec-2001 15:56:31 EST All materials contained herein are copyright Carnegie Mellon.

•Women@SCS explicitly provides crucial educational and professional experiences generally taken for granted by the majority in the community, but typically not available for the minority participants.

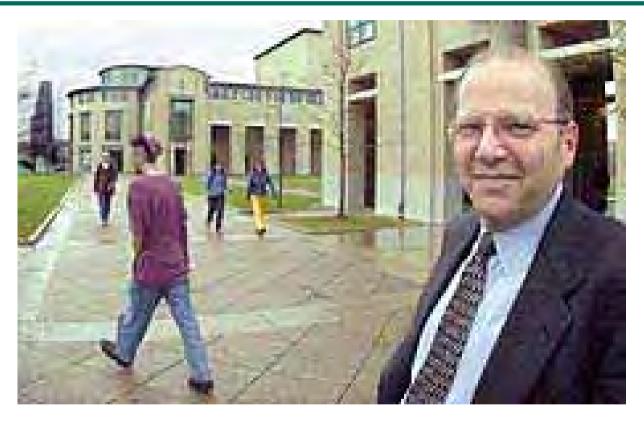
•Many of these experiences are casual and often happen in social settings. For example, in an undergraduate CS program, male students often have the opportunity to discuss homework with roommates and friends late at night or over meals. Course and job information and recommendations are passed down from upperclassmen, from fraternity files and from friends.

•Women students being in the minority, do not have access to, in fact are often excluded from, these implicit and important advantages. As one proceeds into the professional world, similar phenomena occur.

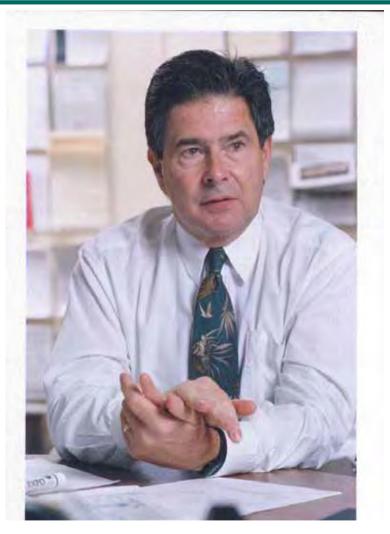


## \_Some Current Members of the Women@SCS Advisory Council (10/11/05)

#### Carnegie Mellon CMU President Jared Cohon



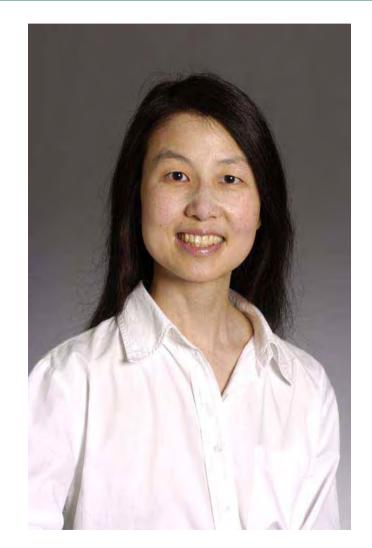
### Carnegie Mellon Former SCS Dean Jim Morris



#### Carnegie Mellon Current SCS Dean Randy Bryant



### Carnegie Mellon CS Dept Head Jeannette Wing



## The Women@SCS Web Team



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#### School of Computer Science, Carnegie Mellon University

"As a woman in CS, I know that thinking differently can be nerve-wracking. Keep in mind that seeing things from different perspectives is a valuable asset." - <u>Leah Miller</u>, Class of 2002

(WSCS



#### Women@SCS presents

#### Undergraduate Research: <u>SURG</u> An Information Dinner/Social Sponsored by IBM

When: Thursday, Sept. 13th, 7.00-8.30pm Where: Wean Hall 4623

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ALCOA AFRICAN AMERICAN SPEAKER SERIES



Professor Valerie Taylor Northwestern University

### Prophesy: An Infrastructure for Analyzing and Modeling the Performance of Parallel and Distributed Applications

#### ABSTRACT

Efficient execution of applications requires insights into how system features impact the performance of the application. The availability of national, high-speed networks has made available distributed systems for execution of large-scale applications. Distributed systems, however, consists of heterogeneous components, such as networks, processors, run-time systems, operating systems, etc. This heterogeneity complicates the task of gaining insights into the performance of the application.

This talk presents the Prophesy Project, an infrastructure that aids in gaining this needed insight based upon one's experience and that of others. Prophesy consists of three major components: a relational database that allows for the recording of performance data, system features and application details; an application management component that automatically instruments applications and manages the application runs; and a data analysis component that facilitates the development of performance models, predictions and trends. As a result, the Prophesy system can be used to develop models based upon significant data, identify the most efficient implementation of a given function based upon the given system configuration, explore the various trends implicated by the significant data, and predict the performance on a different system.

#### BIOGRAPHY

Valerie E. Taylor received her B.S. in Computer and Electrical Engineering and M.S. in Electrical Engineering from Purdue University in 1985 and 1986, respectively. She received her PhD in Electrical Engineering from University of California at Berkelev in 1991

Science mputer

# womenascs

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The Big Sister/Little Sister Program



#### About the program:

The Big Sister/Little Sister program in SCS was started in the fall of 1999 with 34 participants. It was formed to strengthen the bonds of women in SCS and encourage a forum for discussion and support. It works in pairs so that each upperclassman or graduate Big Sister has a Little Sister who is an underclassman. This helps women in computer science suceed by giving them a mentor to turn to who has been through it before.

School of Computer Science Carnegie Mellon University

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#### School of Computer Science, Carnegie Mellon University

omen(a)scs

"What made being a female in computer science even harder in 1997 was that I had to deal with comments like 'you got in just because you were a girl." I felt like I always had to prove myself to my male peers in order for my ideas to be heard."

- Ting-Chih Shih, Class of 2001

### Advice Network

Click on the 📰 icon on the left to send email.

#### **B-board**

Subscribe to: graffiti.wscsac To post: send mail to <u>bb+graffiti.wscsac@andrew.cmu.edu</u>

#### **Undergraduate Academic Advice**

Faculty members who will answer academic questions such as schedule planning, the current or changing curriculum, course concerns, finding tutors, etc.:

- 🚈 Mark Stehlik (Mark Stehlik@cs.cmu.edu), Assistant Dean of Undergraduate Computer Science
- 主意 Jim Roberts (jan@cs.cmu.edu), Freshmen Advisor

#### **Career Counseling**

For help finding and applying for jobs, writing resumes, internships, interview tips, and other career planning questions:

• **E** Kevin Collins (kevinc@andrew.cmu.edu), Computer Science Career Consultant

#### Peer Advice

You've got questions. We've got answers.

#### 🚰 Women in Computer Science: Carnegie Mellon's Women@SCS - What We Do - Alumnae - Microsoft Internet Explorer

File Edit View Favorites Tools Help

Address 🙆 http://women.cs.cmu.edu/What/Alumnae/



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School of Computer Science, Carnegie Mellon University

"A ship in port is safe, but that is not what ships are for. Sail out to sea and do new things" - Grace Hopper

### Alumnae Link





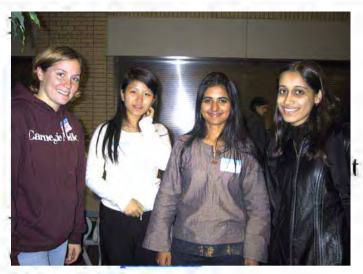
- Welcome
- Words of Wisdom
- <u>Alumnae Profiles</u>
- <u>Alumni Directory</u>
- <u>Alumnae Interviews</u>
- <u>Alumi Website</u>
- <u>Contact us</u>
- Where are our Alumnae?

#### Welcome

We would very much like our SCS Alumnae to be a special part of our community. On those occasions when Alumnae have joined us as invited speakers or made themselves available for advice. or simply kept in touch.

## Contact Us womalum@cs.cmu.edu





Annual Women@SCS Faculty/Student Dinner



Over 90 women gathered in NSH Atrium for the annual faculty/graduate and undergraduate student

dinner. Prof. Lenore Blum and Prof. Manuela Veloso gave words of wisdom and inspiration, and in spite of long lines good food was eventually enjoyed by all! See <u>pictures</u>.



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School of Computer Science Carnegie Mellon University

SCS



## Indeed, the culture is changing, in large part, due to the presence of a near critical mass of women students, and the new student body.

Questions or Comments? Email us at <u>women@scs.cmu.edu</u>. This page was last modified Saturday, 15-Dec-2001 15:56:31 EST All materials contained herein are copyright Carnegie Mellon.



Talk Outline

# 1. ACTION: Transforming the Culture of Computing

## 2. FINDINGS: In a More Balanced Computer Science Environment, Similarity is the Difference.

3. CONCLUSION: Correcting the Image of Computer Science (the field and its participants) and Introducing exciting CS into the k-12 curriculum is Critical for Full Participation and for the Health and Future of the Enterprise and the Nation. Carnegie Mellon

Earlier studies (eg Margolis-Fisher at Carnegie Mellon in the late 1990's) point to strong gender differences.

•Differences in motivation/interest:

•Men tended to view the computer as an object of study in itself.

•Women tended to view the computer as a tool.

### **Our Interpretation of M-F Findings:**

Old study tells us more about

the (old) Culture of Computing, the kind of student we were looking for, and resulting biases in our admissions criteria,

*rather* than essential differences between men and women who like, and are good at, Computer Science.

•Old culture: CS = Programming So value students with "hacker personality."



•New vision: CS = Ubiquitous, Interdisciplinary So value students with broad interests and diverse perspectives.

### New Sloan Study (Blum-Frieze 2002,2004)

Indeed, new studies at Carnegie Mellon show that, in a more balanced\* computer science environment, men and women are more alike than different.

\**More balanced* in 3 critical domains:

Gender,

Mix of students and breadth of their interests, and

Professional experiences afforded all students.

### New Sloan Study (Blum-Frieze 2002,2004)

Indeed, new studies at Carnegie Mellon show that, in a more balanced\* computer science environment, men and women are more alike than different.

We are now finding *similar spectra* of interest & motivation amongst women and amongst men:

Some women are hackers, some men are hackers.

Some women like applications, so do some men.

Mostly, everyone has some of each quality.

### New Sloan Study (Blum-Frieze 2002,2004)

Indeed, new studies at Carnegie Mellon show that, in a more balanced\* computer science environment, men and women are more alike than different.



\*\*\* Beware, danger of Marginalization. Modify curriculum with caution! The image of "dreaming in code" as the dominant characteristic of male computer science students was clearly being challenged.

(2004, F) "It's always fun to sit down in front of a computer and kind of producing code until something is done and it's such a good feeling. A lot of time once I sit down and do programming I find myself living in the cluster for a day without eating or sleeping."

(2002, M) "I still find computers to be very interesting. But because the field of computer science has grown as I've learned more about it, it's <u>no longer the computer itself and the</u> <u>programming that is interesting</u>. It's what can be done with the programs that is now interesting. ...The computer I see more as a tool now, as opposed to this neat toy."

## Definition of computer science crosses gender lines:

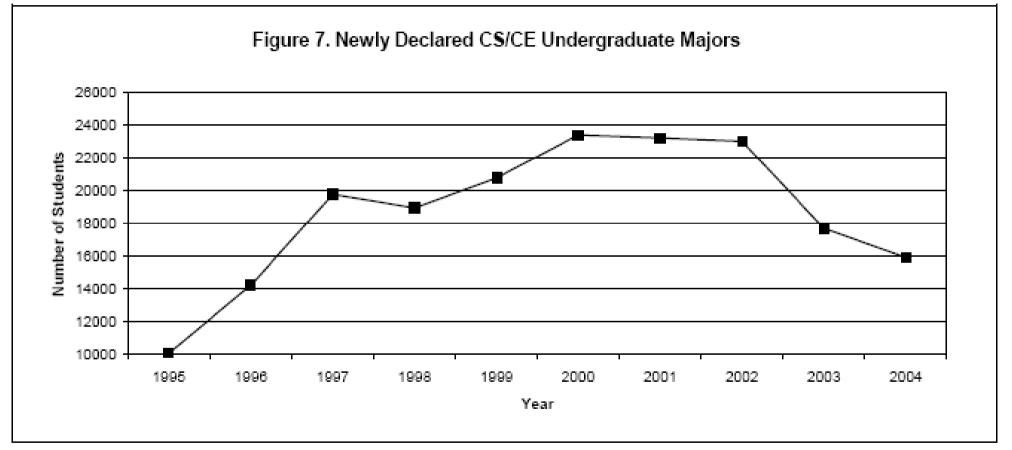
The most common theme to emerge was that computer science meant "problem solving" & "a way of thinking."

(2004, F) "I look at computer science as a sort of logic based way to solve problems." Contrary to earlier findings, the confidence of most women in our cohort had increased by their senior year and had not been "extinguished".

(2002, F) "I see myself as one of the best of the best now".

(2004, F) "Once you start working on different projects or having more projects under your belt you just feel a little better. ... Public speaking and having a more professional front is all part of it. And joining a group like Women@SCS really helps because there are plenty of chances to speak, talk and I think just growing more as an individual."

### BUT... There is a Crisis in Computer Science !



From Taulbee Survey 2004

### Implications for our Nation's future is alarming!

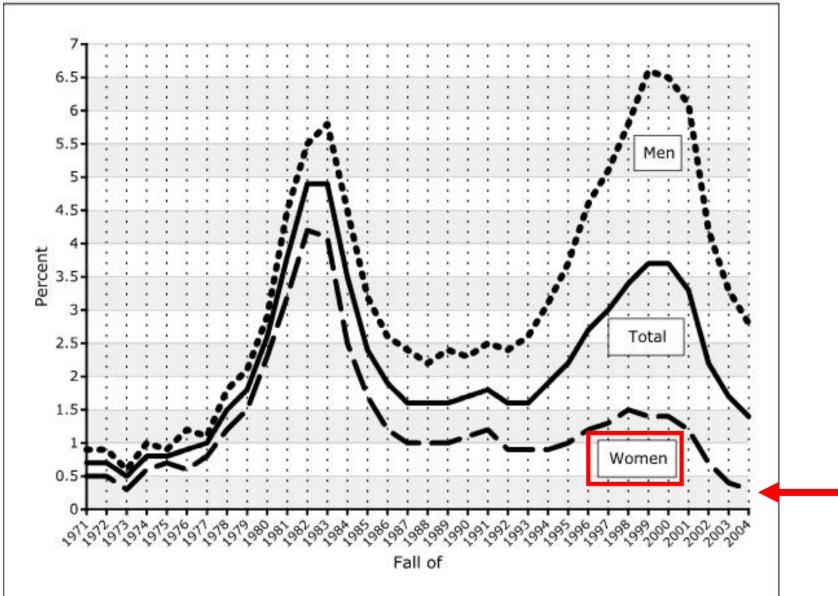


Figure 1. Computer Science Listed as Probable Major Among Incoming Freshmen 2 Source: HERI at UCLA

Fundamental misconceptions about computer science

--rather than gender differences-

are a root cause of gender under-representation as well as the current crisis in the field.

The fundamental misconception, of course, is that CS = Programming.



Very few of the pioneers and current professors of computer science were "hackers." Many were motivated by their interest in logic and in understanding intelligence and problem solving.

Today, in the twenty first century, with the increasing ubiquity of computing, women and men with a broader and diverse vision and deeper perspective are critical for the field and will drive its future.

Let's make sure our educational programs reflect that!

## What to DO?

- Long Term
- Short Term....
- Workshops for High School Math and Computer Science Teachers
- Provide supplementary curricular materials for hs math and CS courses
- Programs for HS students
- Outreach Activities

**A Revamp entry level CS at colleges and universities**  Carnegie Mellon | SCHOOL OF COMPUTER SCIENCE HOME OVERVIEW WORKSHOPS SCHEDULE PEOPLE REGISTER RESOURCES Friday, July 21 - Monday, July 24

Do you need resources to show your high school students the exciting world of computer science? Join us for a 3-day summer workshop at Carnegie Mellon University where you can learn how to use lots of exciting examples in your classes to open the world of computer science to your students!

- · Explore real-world examples of computation in action with the help of Google.
- Learn how to get the interest of your students with food and teach them something about computer science while you're at it.
- See how ideas from computer science have helped to revolutionize the biological sciences.
- Bring a robot to class.
- See new tools for teaching students the principles of program development and computational thinking.
- Hear from experts in the field about how you can help broaden participation in computer science at your high school.

Click on the links above and find out more about this summer workshop and how you can join us for this exciting event at Carnegie Mellon University. Registration is \$25. On-campus housing and the Friday night dinner will be provided for admitted applicants. Participants will be responsible for their own travel and meals.

The CS4HS workshop is funded in part by generous gifts from:





Carnegie Mellon University School of Computer Science

### Overview

One important issue our nation must confront is the declining interest in computer science among high school students. Interest in majoring in computer science among incoming college freshmen dropped approximately 60 percent between 2000 and 2004, according to a Computing Research Association study published in May 2005. Additionally, according to the National Center for Women and Information Technology (NCWIT), the existing educational policy of election rarely requires computing in secondary school, resulting in students that have a narrow and inaccurate view of what computer science and information technology study involves, what careers are possible, or how students can make an impact on society by becoming a computer scientist. With some experts projecting the addition of 1.5 million computer and information technology jobs to the U.S. workforce by 2012, the results of this trend could prove catastrophic to our nation's technological leadership and economic infrastructure.

Carnegie Mellon University is addressing this critical decline in interest in computer science at the high school level by working on classroom solutions that will result in a reversal of this trend. The new Computer Science for High Schools (CS4HS) program at Carnegie Mellon is running a summer workshop to disseminate curriculum modules that high school AP computer science instructors can implement in the classroom that provide students with an exposure to the versatility and applicability of the programming skills they have learned throughout the school year. Educators can use the modules from the workshop to show students that computer science is much more than computer programming. SATURDAY, JULY 22 2006



- 9:15-10:00 KEYNOTE: Computational Thinking (Jeannette Wing, CMU)
- **10:15-12:30** FEATURE TOPIC I: CS Unplugged (Craig Nevill-Manning, Google)
- 2:00-3:00 Careers and Social Responsibility in CS (Mark Stehlik, CMU)
- **3:15-5:30 FEATURE TOPIC II:** Great Ideas in CS (Food for Thought:

Cutting Cakes and Flipping Pancakes (Manuel Blum & Steven Rudich, CMU)

SUNDAY, JULY 23 2006

9:00-10:00 PANEL Broadening Participation in CS (Lenore Blum & Carol Frieze, CMU; Orit Hazzan, Technion; Claudia Morrell, CWIT))

**10:15-12:30** FEATURE TOPIC III: Robotics (Tom Lauwers, Dave Touretzky, CMU)

**2:00-3:00 MINI-SESSION: Teaching Computational Thinking; Visualizing Computation using RAPTOR (Tom Cortina, CMU)** 

**3:15-5:30** FOCUS TOPIC IV: Computational Biology (Guy Blelloch, CMU)

**MONDAY, JULY 24 2006** 

9:00-10:00 MINI-SESSION : Cognitive Tutors (Ken Koedinger, CMU)

- **10:15-11:45** Group Presentations
- 11:45-12:00 WRAP-UP & evaluations

#### Computer Science Unplugged - Microsoft Internet Explorer

File Edit View Favorites Tools Help



Off-line activities and games for all ages



By <u>Tim Bell</u>, <u>Ian H. Witten</u> and <u>Mike Fellows</u> With assistance from Robin Adams, Jane McKenzie and <u>Matt Powell</u>

Now teachers can teach children many important topics in computer science... without using computers at all!

The Unplugged project provides teachers with a series of off-line activities designed to let people of all ages have fun exploring some of the interesting ideas i computer science, without having to use a computer at all! The book is also an interesting introduction to the field of computer science for the lay-person.

NEW! We've made some short videos about three Unplugged activities.

### **Unplugged** for Teachers

The original *Unplugged* book has been adapted for classroom use by Robyn Adams and Jane McKenzie. Many of the activities have been revised and extended to better suit primary-aged children, and there is advice for using *Unplugged* activities as part of the primary school curriculum. Additionally, the book has been re-typeset, and many new illustrations have been added.

- Try some <u>sample activities</u>.
- · View the table of contents.
- <u>Buy Computer Science Unplugged</u> as either a printed book, or as a PDF. (Translations to Ελληνικά, 國語 and ョコロ are coming soon!)



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**OSCS** School of Computer Science Carnegie Mellon University

Women@SCS

## Students initiate many outreach efforts to enhance the image of CS

## To the rescue!

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Allison Explains

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School of Computer Science Carnegie Mellon University

### **Expanding Your Horizons**

#### "Is There a Robot in Your Future?"



The group of enthusiastic middle schoolers



Discussing designs



Beginning the task

Middle School Girls

PAC-MAN

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the con

EYH Workshop "Is there a Robot in Your Future?" Saturday, March 16, 2002

Women@SCS

Robotics

1.IMITED 7

**Students** 

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## **Outreach Brochures**





hom Women@SCS school of computer science Carnegie Mellon.



### For Middle and High School Students

## **Outreach Brochures**





from Women@SCS school of computer science Carnegie Mellon.



### For Undergraduate Students

### **Computer Science**



Human Computer Interaction



Robotics. Vision & Graphics



Lanauage Technologies



Software Engineering

Brenn &

Cognitive

Sciences

bases, Privacy & Security, NanoComputing ...

Algorithms,

Complexity, Systems,



Computational-Biology & Medicine



Entertainment Technology



Business & Public Policy

## **Computer Science is Everywhere!**

## Women@SCS Roadshow http://women.cs.cmu.edu/



The exciting world of computer science! School of Computer Science, Carnegie Mellon University



## The Women@SCS Outreach Roadshow

### Different Versions/Different Audiences:

- Middle/high school boys and girls
- Teachers, parents
- Undergraduate men and women

### Student Teams:

- Undergraduates (seniors, juniors, sophomores, freshmen)
- Graduates representing: Computer Science, Robotics, Language Technologies, Human Computer Interaction Software Engineering, Entertainment technology and more......

### **Conference Presentations**





## The Women@SCS Outreach Roadshow

### Goals:

- To challenge stereotypes
- To show breadth and diversity of the field
- To get students (and parents and teachers) excited about the science and the possibilities
- To increase the visibility of young women in the field
- To leave our audiences wanting to find out more hopefully through further studies ......
- To have fun!





## Who We Are

### Liz Crawford PhD, CSD





Stefanie Tomko PhD, LTI

### Renée Rivas Junior, CSD



Gwendolyn Stockman Senior, CSD

Amani Ahmed Senior, CSD



## Who can do Computer Science







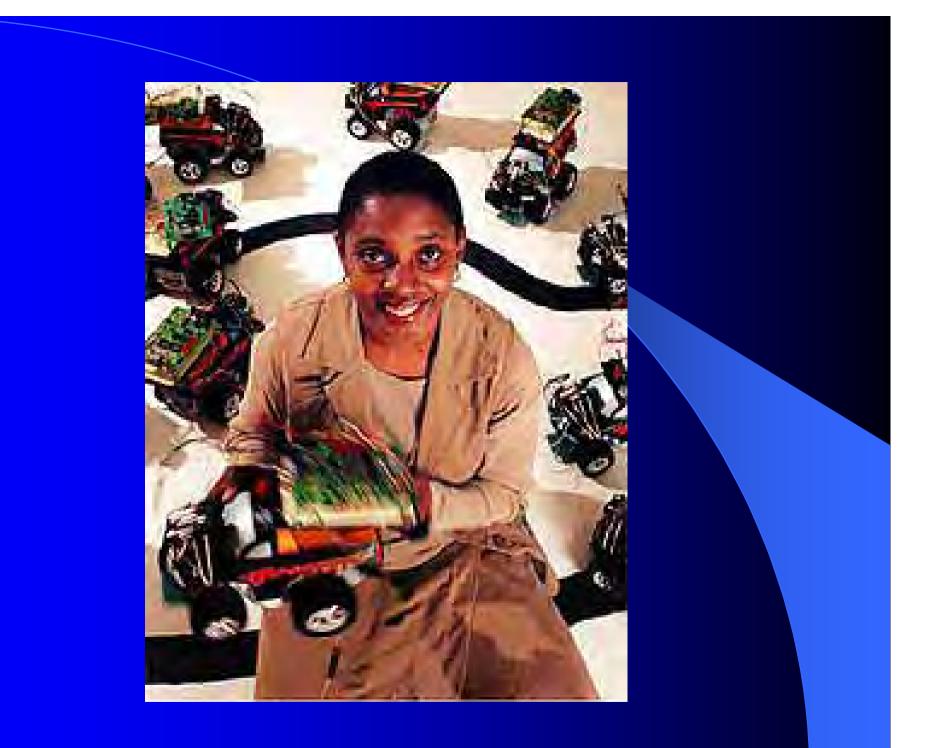
## Guess who are the Computer Scientists in the following pictures:



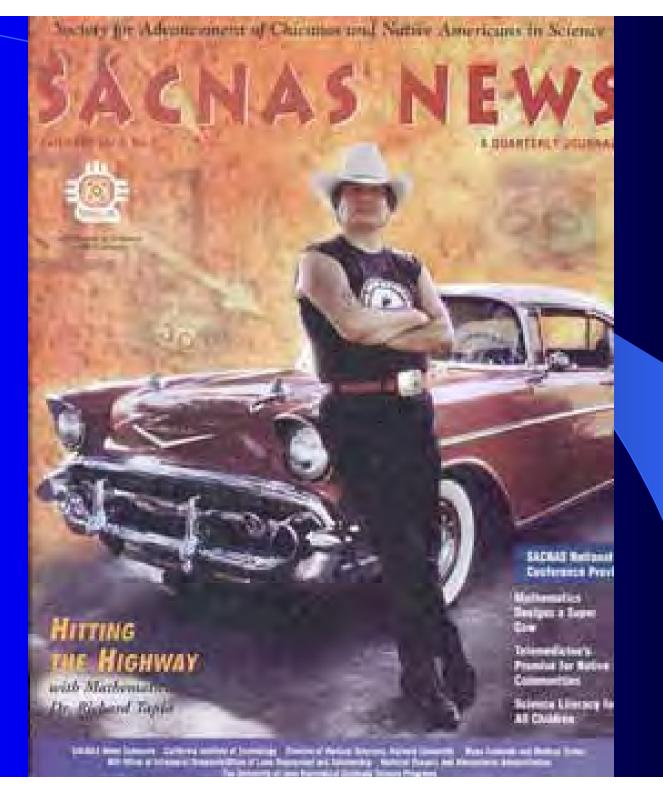










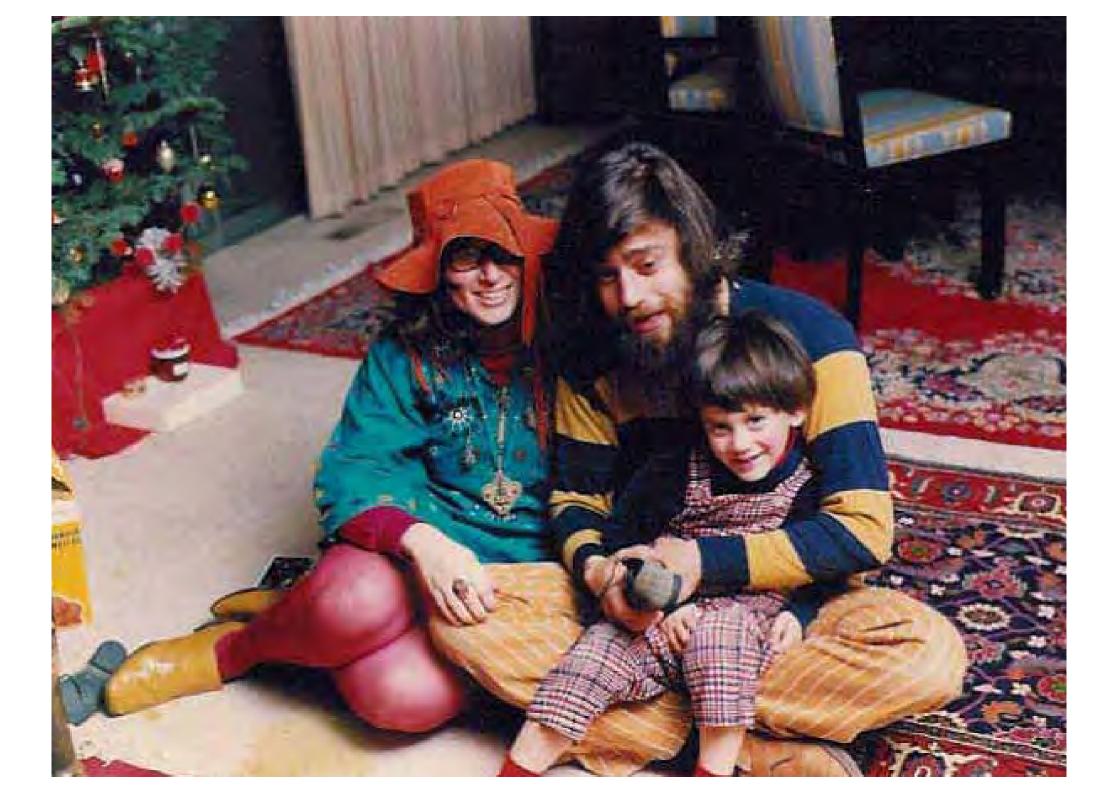












# What is Computer Science and what can you do with it



## Problem Solving

Learn how to build Algorithms ... a sequence of steps/instructions to solve a problem

Algorithm type Puzzle 1.

you have a pair of scale
you have 12 coins
11 weigh the same
the other is heavier



How do you find the heavy coin if you are allowed 3 weighings? ...

#### Programming

- a computer can only do what it is told to do
- a program is a set of instructions telling a machine what to do.
- you can write a program that runs the functions in your cell phone ...or a program that lets you view your digital pictures
- Programming is at the heart of computer science .....
- BUT COMPUTER SCIENCE IS SO MUCH MORE!





#### Internet and Instant Messenger

Do you use email? Have you ever wondered how your message goes from your computer to your friend's computer?

Do you use IM? Have you ever wondered how it works?

The science of computer science is behind it all

#### Neuroscience + Computer Science

We can use computers to see what happens in a person's brain when they think, and to model how the brain solves problems



# Biology + Computer Science

We can use computer science to find patterns in DNA, model biological systems, determine the structure of molecules, and much much more...

#### Graphics: Art, Animation + Computer Science











#### Web Site Building





# Talking heads



Developed by OHSU Center for Spoken Language Understanding, CU Center for Spoken Language Research, UoE Centre for Speech Technology Research, and UC Santa Cruz Perceptual Science Laboratory

# **Talking Heads**



Developed by OHSU Center for Spoken Language Understanding, CU Center for Spoken Language Research, UoE Centre for Speech Technology Research, and UC Santa Cruz Perceptual Science Laboratory

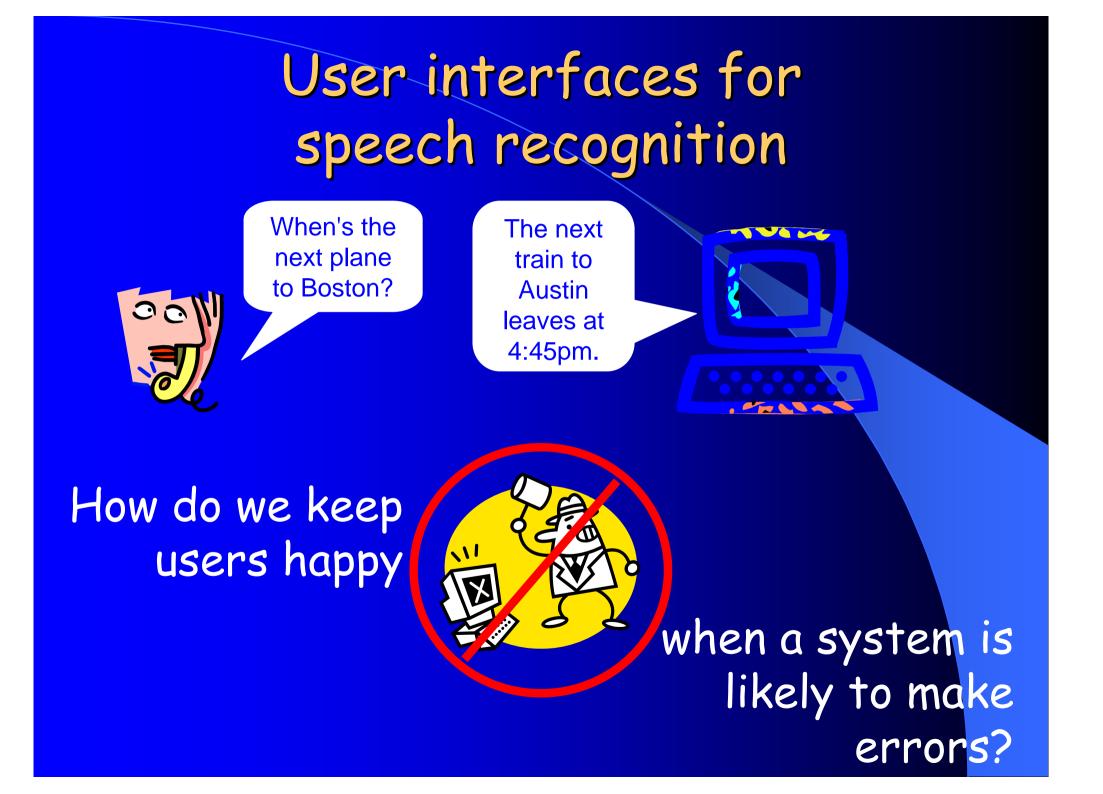
## Human Computer Interaction and Language Technologies



#### Automatic Sign Translation



#### Learning Technologies



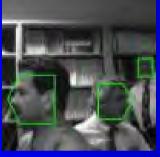
# Artificial Intelligence + Computer Science



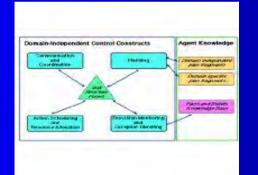
The Captcha Project was developed by computer scientists from the Aladdin Center at Carnegie Mellon <u>http://www.captcha.net</u>

## **Robotics**

Camera Sonar Laser range-finders

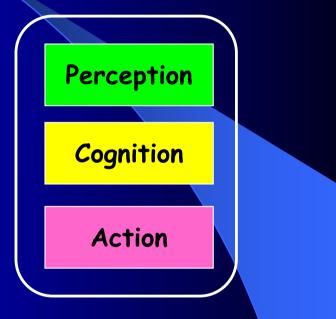


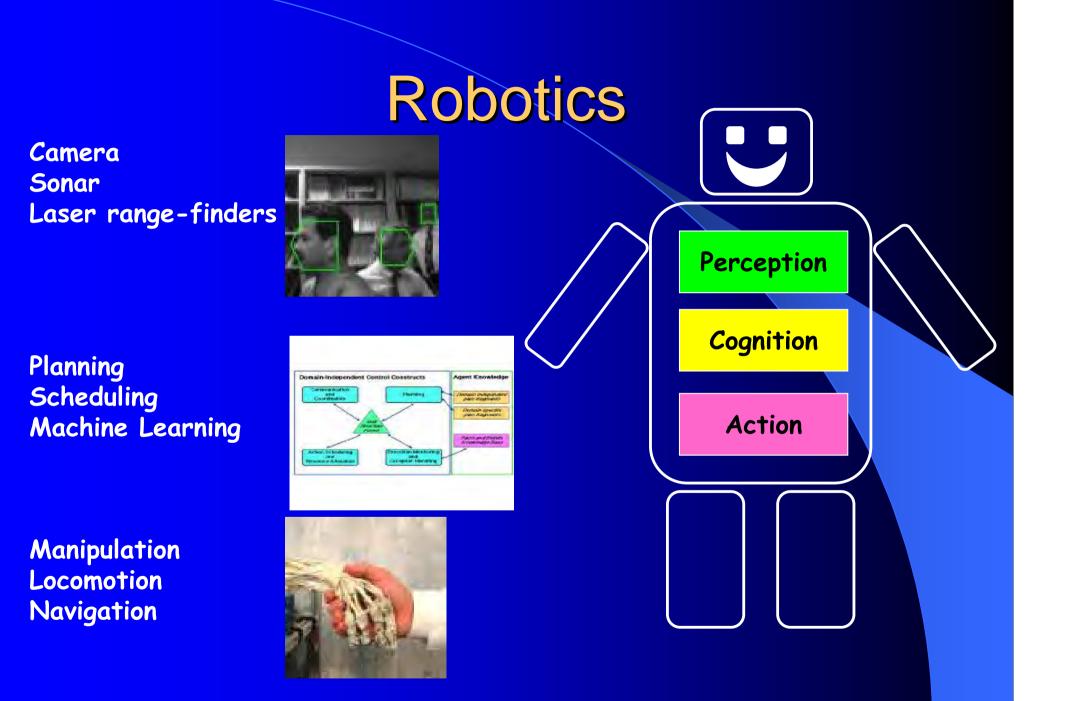
Planning Scheduling Machine Learning



Manipulation Locomotion Navigation







# Robotics

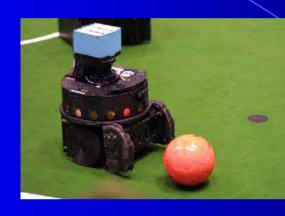






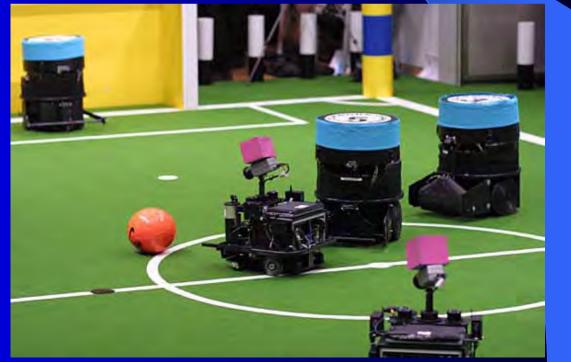
#### Robots that can play soccer: Sports + Computer Science











# RoboCup



#### Robots in Space: Astronomy + Computer Science





#### Lunar rover







Mars







These only represent the tip of the logger of interesting applications of computer science. Some others include:

-using computers to make music
-using computers to predict
economic changes
-cryptography (secret codes)
-internet applications (search
engines, websites)

## If you would like to learn more about anything you've just seen, don't hesitate to ask, or email us at

women@scs.cmu.edu http://women.cs.cmu.edu

#### Carnegie Mellon Graduate Level

## Adapt Successful strategies:

## 1. Outreach

RoadShow aimed at undergraduates

- 2. Rational Admissions Criteria
- De-emphasize prior CS degree
- 3. Effective Entry Routes

Buffer year, tailored advising, research

4. Professional Community Women@IT



**Ariadna Font Llitjos PhD Language Technologies** 



## Who We Are

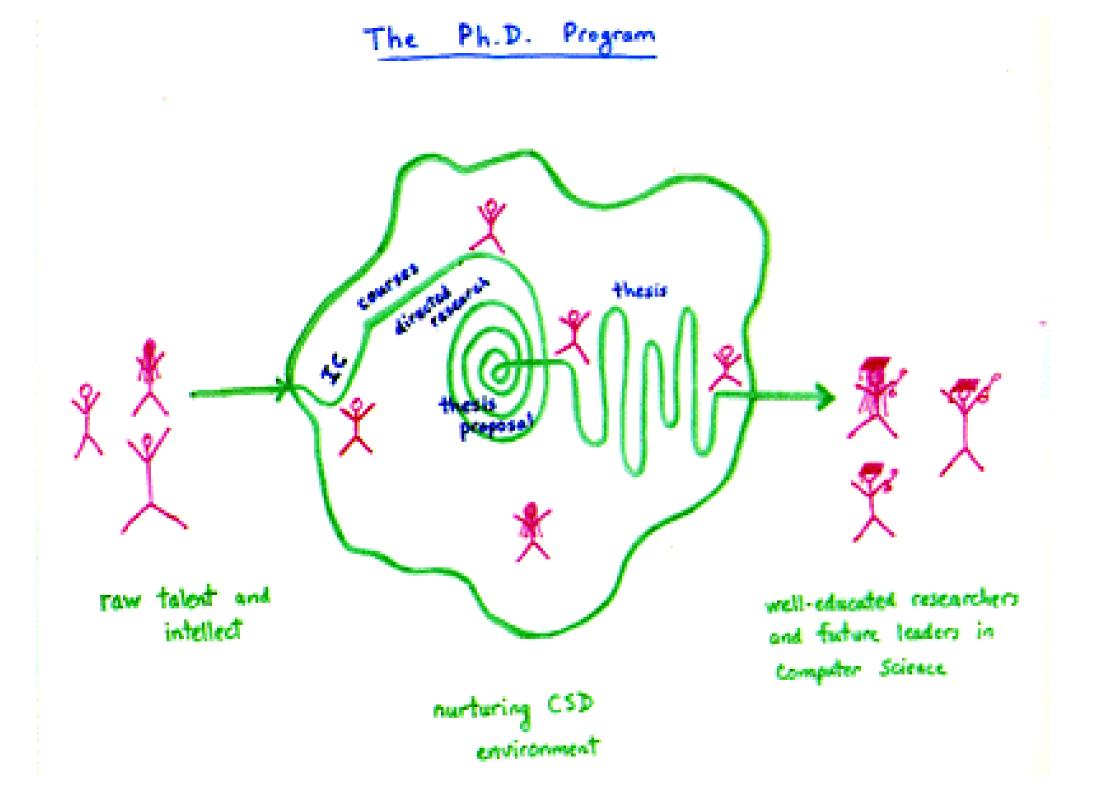
**Gita Sukthankar PhD Robotics** 



Xuejing Chen PhD Computer Science **Ting Shih Masters** in Information Technology







# **Computer Science Areas**

**Systems and Languages** 

#### **Artificial Intelligence**

Machine Learning	Computer Systems
Human Language Technologies	Computer Architecture
Speech	Programming Languages
Machine Translation	Graphics
Information Retrieval	Databases
Vision	Parallel and Distributed Systems
Computer Music	Networking
Robotics	Security
Multi-agent Planning and Execution	Software Engineering
Robot Learning	Formal Methods
Data Mining	Operating Systems
Interdisciplinary Research	Theory
Computational Neuroscience	Algorithms
Computational Biology	Complexity Theory
Human-Computer Interaction	Semantics

#### Using CS to study the brain

Xuejing Chen

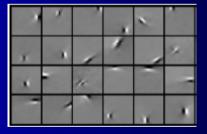
Center for Neural Basis of Cognition Computer Science Department

# Huh? Using CS to study the brain?

- Algorithmic/Math tools:
  - Probabilistic models
  - Information theory
  - Machine learning



Model



Neuron responses

Simulating theories

Visual Input

#### Undergraduate Research

- How will you know that graduate school is for you?
- Answer:
  - Do an undergraduate research program!
  - It's the best way to learn about current research, decide whether you want to continue to graduate school, and get the recommendations you'll need to be accepted.
- Informal:
  - Email professors to find out whether they have undergraduate research projects and if their labs are hiring for the summer.
- Formal:
  - Apply to a more structured undergraduate research program.

#### The world is yours ~ choose where you want to land



# Postscript

<u>Culture and Participation in Computing</u>:

#### 4 Case Studies

WESTERN CULTURES

Case Study 1: Undergraduate CS at Carnegie Mellon University

Case Study 2: The Software Industry: Agile Software Development EASTERN CULTURES

Case Study 3: Jewish and Arab Israeli High School Advanced Placement (AP) CS Classes. Case Study 4: Undergraduate CS at Carnegie Mellon-Qatar

#### **Culture and Environment as Determinants of Women's Participation in Computing**

Lenore Blum, CS Carnegie Mellon Carol Frieze, SCS Carnegie Mellon Orit Hazzan, Dept. of Education in Technology & Science Technion

M. Bernardine Dias, Robotics Carnegie Mellon

This paper presents a *cultural perspective* towards thinking about, and acting on, issues concerning women and computer science and related fields. We posit and demonstrate that the notion of a gender divide in how men and women relate to computing, traditionally attributed to gender differences, is largely a result of cultural and environmental conditions. Indeed, the reasons for women entering – or not entering - the field of computer science have *little* to do with *gender* and a *lot* to do with environment and culture as well as the perception of the field. Appropriate outreach, education and interventions in the *micro-culture* can have broad impact, increasing participation in computing and creating environments where both men and women can flourish. This argument is illustrated by specific case studies.

#### <u>Case Study 1: The Undergraduate CS Program at</u> <u>Carnegie Mellon</u>



#### Case Study 2: The Software Industry

This case study illustrates how the culture inspired by *agile software development methods* [Cockburn, 2001] enables women to gain new and better positions in the high-tech industry in general, and in software development teams, in particular.

**Manifesto for Agile Software Development** 

•We are uncovering better ways of developing software by doing it and helping others do it. **Through this work we have come to value:** 

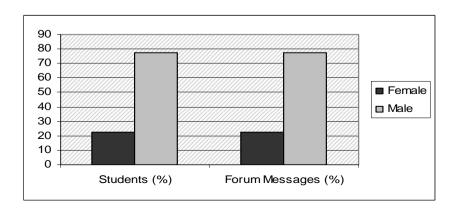
•Individuals and interactions over processes and tools

- •Working software over comprehensive documentation
- •Customer collaboration over contract negotiation
- •Responding to change over following a plan

•

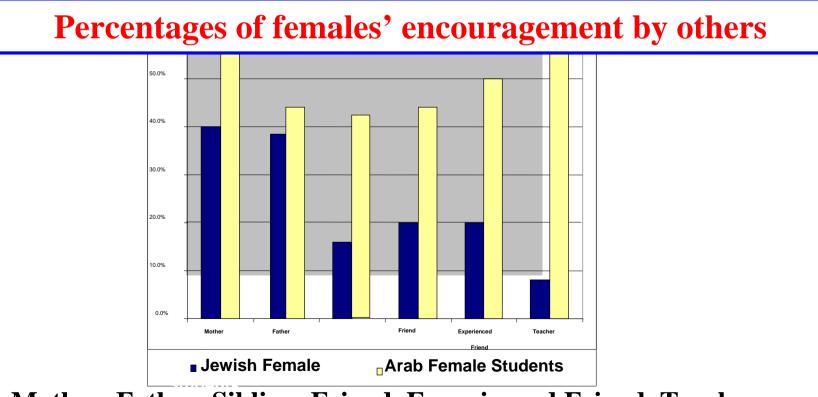
That is, while there is value in the items on the right, we value the items on the left more

#### Females and males' communicative behavior in agile teams



#### <u>Case Study 3: Jewish and Arab Israeli High</u> <u>School Advanced Placement (AP) CS Classes.</u>

Most Jewish and Arab students in Israel attend separate educational systems with similar curricula in most subjects. Specifically, the AP CS classes are all coed, the syllabus is identical in both systems and the only differences are in the teaching language and the language of the matriculation exam. In the Jewish sector 28% of the students were female, in the Arab sector 61% were; that is, while female high school students in the Jewish sector are under represented in AP CS classes, they are highly represented in the Arab sector.



Mother, Father, Sibling, Friend, Experienced Friend, Teacher

#### Case Study 4: Undergraduate CS at Carnegie Mellon-Qatar

In the fall 2004, Carnegie Mellon opened a campus in Qatar offering an undergraduate major in CS with the same curriculum as its campus in Pittsburgh. In the cultural context of this paper, we can already present some interesting observations, particularly since women outnumber men in the Qatar CS program. **Preliminary observations** indicate that Qatar Arab students' perceptions of CS and of women's ability in math/science studies align with many of observations from our case studies of the Israeli-Arab AP CS classes and of the new micro-culture at CMU-Pgh. Women students completed the sentence **''I chose to learn computer science** because" with "It has to do with logic", "I loved computers since I was a kid", and "Computer science is important in every domain of life". Family and teachers were the most important influencers for all students, men and women, in their decision to study computer science.

Surveyed women students overwhelmingly **disagreed** with the statement: "In my country, an equal number of men and women choose to study computer science." The reasons were surprising, elaborated as follows: "I believe in my country females feel that computer science is more important; men go to engineering and business field[s]" and "Women are [represented] more than men because they are 'more genius' than men".

#### **CONCLUSION**

Whether referring to attitudes within larger cultures, such as the Israeli and Qatari-Arab sub-cultures, or a micro-culture, such as the computing culture of a specific undergraduate department, we hope to have illustrated the impact of *culture and environment* as determinants of women's choices and participation in computing.

We have offered evidence for an alternative model of thinking about *gender issues rooted in the dynamics of culture* rather than the self-limiting, and often misleading, oppositional model of gender differences. Our work leads to various questions, two of which have clear implication for constructive and effective action are:

How might thinking about culture (as opposed to gender) help us understand and impact women's and girls' (and boys') choices of CS and computing related careers?
What can these different cultures learn from each other with regards to CS education?

## Thank you!

For more information, please visit the Women@SCS website:

http://women.cs.cmu.edu/